RAMAKRISHNA MISSION VIDYAMANDIRA

(Residential Autonomous College under University of Calcutta)

B.A./B.Sc. SIXTH SEMESTER EXAMINATION, MAY 2014

THIRD YEAR

Date : 05/05/2014 COMPUTER SCIENCE (Honours)

Time: 11 am – 3 pm Paper: VII Full Marks: 100

[Use a separate Answer book for each group]

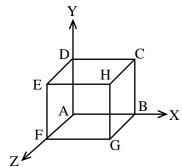
Group - A

(Answer any four questions)

1. Define **any five** of the following terminology:

 $[5\times2]$

- a) Shadow mask of colour CRT monitor.
- b) Shearing in 2-D geometrical transformation.
- c) Vanishing point in perspective projection.
- d) Key-frame in computer animation.
- e) Seed pixel in solid area fill algorithm.
- f) Scan conversion in Computer graphics.
- g) 2-D viewing transformation.
- 2. a) What is the benefit of representing the 2D transformations in Homogeneous coordinate systems? [5]
 - b) Consider a unit cube in the following Figure in standard position with its vertices at A(0,0,0), B(1,0,0), C(1,1,0), D(0,1,0), E(0,1,1), F(0,0,1), G(1,0,1) and H(1,1,1) respectively.



Perform a standard perspective projection of the cube when the view direction is along the negative Z-axis.

- 3. a) Show that translation followed by rotation is not the same as rotation followed by translation. [4]
 - b) Explain how the concept of 4-connectivity and 8-conectivity of pixels can change the result of a filling algorithm.
- 4. a) Show that the reflection about the y = x line is equivalent to reversing the actual coordinates, i.e. $T_{ref,x=y}(x,y) = (y,x)$. [3]
 - b) Discuss DDA Line drawing algorithm for positive slope only. [4]
 - c) How does the performance of DDA depend on the slope of the line? Explains with proper illustration.
- 5. Make comparative study on **any two** of the following:

 $[2\times5]$

[3]

[5]

[6]

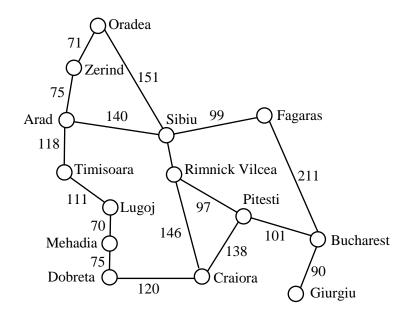
- a) Perspective projection vs. Parallel projection
- b) Raster scan display vs. Vector scan display
- c) Bresenham's scan conversion vs. Midpoint scan conversion
- 6. Write short note on **any two** of the following:

 $[2\times5]$

- a) Bezier Curve
- b) Fractals
- c) CRT monitor
- d) Morphing

 $\frac{Group - B}{(Answer \, \underline{any \, three} \, from \, the \, following)}$

| 7. | - 1 | Describe the P-well process of fabrication of CMOS. What is Stick diagram in MOS design? | [8] [2] |
|-----|-----|--|-------------------|
| 8. | b) | Explain what is meant by 'Struck-at-0' and 'Struct-at-1' fault. Explain the terms, 'Strong 0' and 'Strong 1'. What is the need of scaling of MOS devices? | [4] [4] [2] |
| 9. | | Deduce the expression of voltage-current relationship of MOSFET. Differentiate between constant voltage scaling and constant field scaling. | [8] [2] |
| 10. | a) | How can we construct CMOS NAND2 gate. | [3] |
| | b) | Draw the CMOS logic diagram of the function $f = \overline{A(D+E) + BC}$. | [4] |
| | c) | Draw the Stick diagram for a 2-input NAND gate. | [3] |
| 11. | a) | What is pass transistor? | [1] |
| | b) | Give an amount of system timing consideration. | [3] |
| | c) | Give an expression for the output voltage for pass transistor networks. | [3] |
| | | | |
| | d) | Differentiate between FPGA and ASIC in terms of structure and application. | [3] |
| | | <u>Group – C</u> (Answer <u>any three</u> questions) | |
| 12. | a) | What is a skolem function? | [2] |
| | | Write down the Modus Process inference rules. | [2] |
| | c) | Consider the following sentences: | |
| | | Marcus was a manMarcus was a Pompeian | |
| | | All Pompeian's are roman | |
| | | • Ceaser was a ruler | |
| | | • All roman are either loyal to Ceaser or hated him. | |
| | | • Everyone is loyal to someone | |
| | | People only try to assacinate rulers they are not loyal to | |
| | | Marcus tried to assicinate Ceaser Using resolution theorem, prove that "Marcus hate Ceaser". | [6] |
| 13. | a) | What is artificial neural network? | [2] |
| | b) | Write down training procedure of a perceptron to complete 2-input AND operation. | [8] |
| 14. | | Write and explain the Min-Max algorithm in the context of game playing. How can the concept of Alpha-Beta pruning improve the performance of adversarial search — | |
| | | explain with suitable example. | [5] |
| 15. | | Does A* algorithm ensure optimality if the heuristic is not admissible? Consider the following Romania problem. | [4] [6] |



Apply A* search alogorithm to find path from Bucharest to Arad.

- 16. a) What is robot? Define it according to R.I.A. [2]
 - b) What are the knowledge base for robotics? [2]
 c) Prays key component diagram of robotics. Describe each component briefly.
 - c) Draw key component diagram of robotics. Describe each component briefly. [6]

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